import React, { useState } from "react";

const InputTableApp = () => {

const [input, setInput] = useState("");

const [rows, setRows] = useState([]);

// Handle input change

const handleInputChange = (e) => {

setInput(e.target.value);

};

// Handle adding input to the table (Button 1)

const handleAddInput = () => {

if (input.trim().length > 10) {

alert("You have exceeded the character limit!"); // Pop-up for input exceeding 10 characters

} else if (input.trim().length > 0) {

setRows([input, ...rows].slice(0, 10)); // Limit the table to 10 rows

setInput(""); // Clear input bar

}

};

// Handle deleting the latest input (Button 2)

const handleDeleteLatest = () => {

if (rows.length > 0) {

setRows(rows.slice(1)); // Remove the latest row

}

};

return (

<div style={{ margin: "20px" }}>

<h1>Input Table App</h1>

{/\* Input bar \*/}

<input

type="text"

value={input}

onChange={handleInputChange}

placeholder="Enter text (max 10 characters)"

/>

{/\* Buttons \*/}

<div style={{ marginTop: "10px" }}>

<button onClick={handleAddInput}>push</button>

<button onClick={handleDeleteLatest} style={{ marginLeft: "10px" }}>

pop

</button>

</div>

{/\* Table with 10 rows visible at the start \*/}

<table style={{ marginTop: "20px", border: "1px solid black", borderCollapse: "collapse", width: "200px" }}>

<tbody>

{Array.from({ length: 10 }).map((\_, index) => (

<tr key={index}>

<td style={{ border: "1px solid black", padding: "5px", height: "30px" }}>

{rows[index] || ""} {/\* Fill rows with input or keep them empty \*/}

</td>

</tr>

))}

</tbody>

</table>

</div>

);

};

export default InputTableApp;

Dito ho ako nag try nagcode

https://nextleap.app/online-compiler/reactjs-programming